



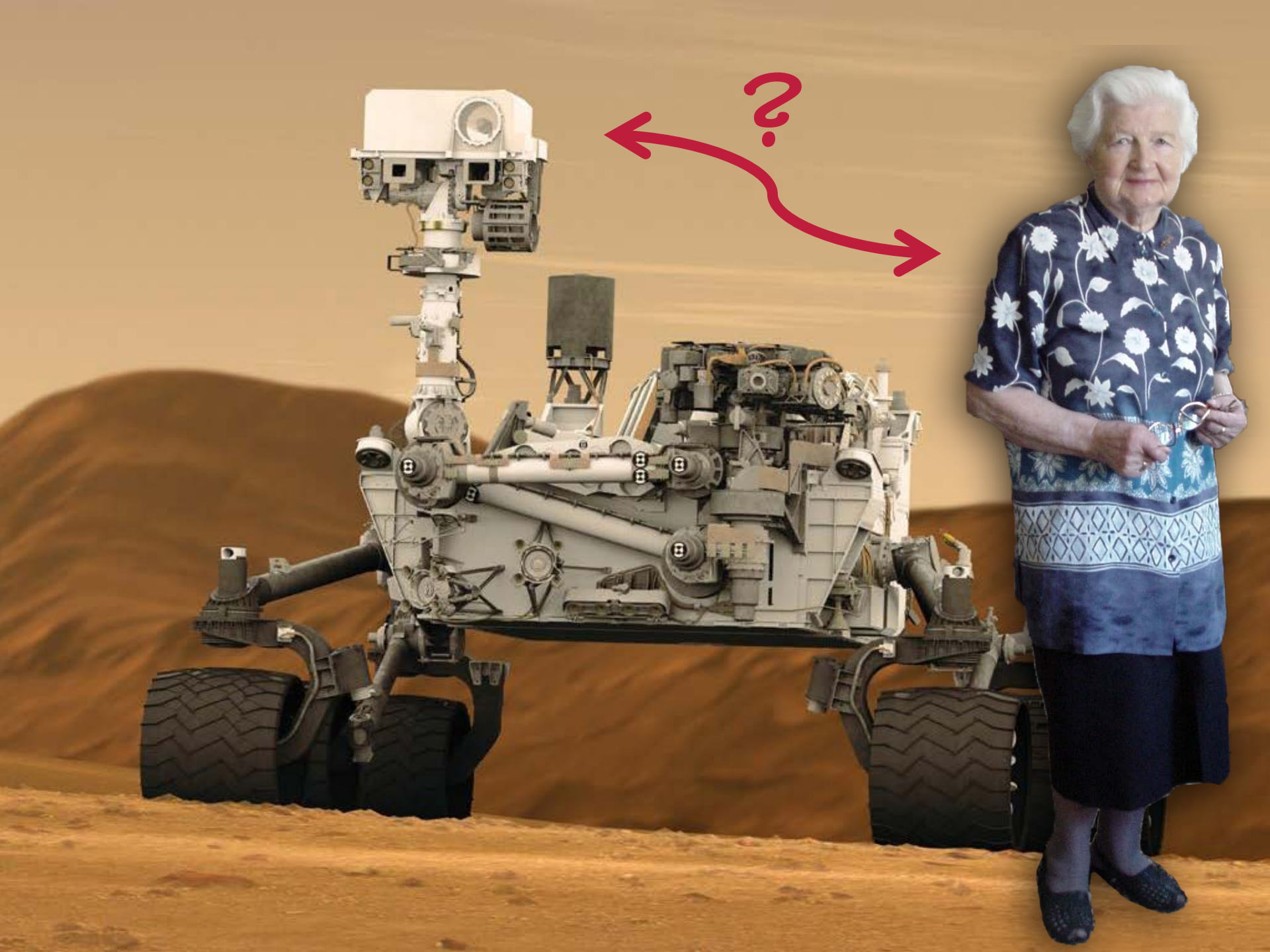
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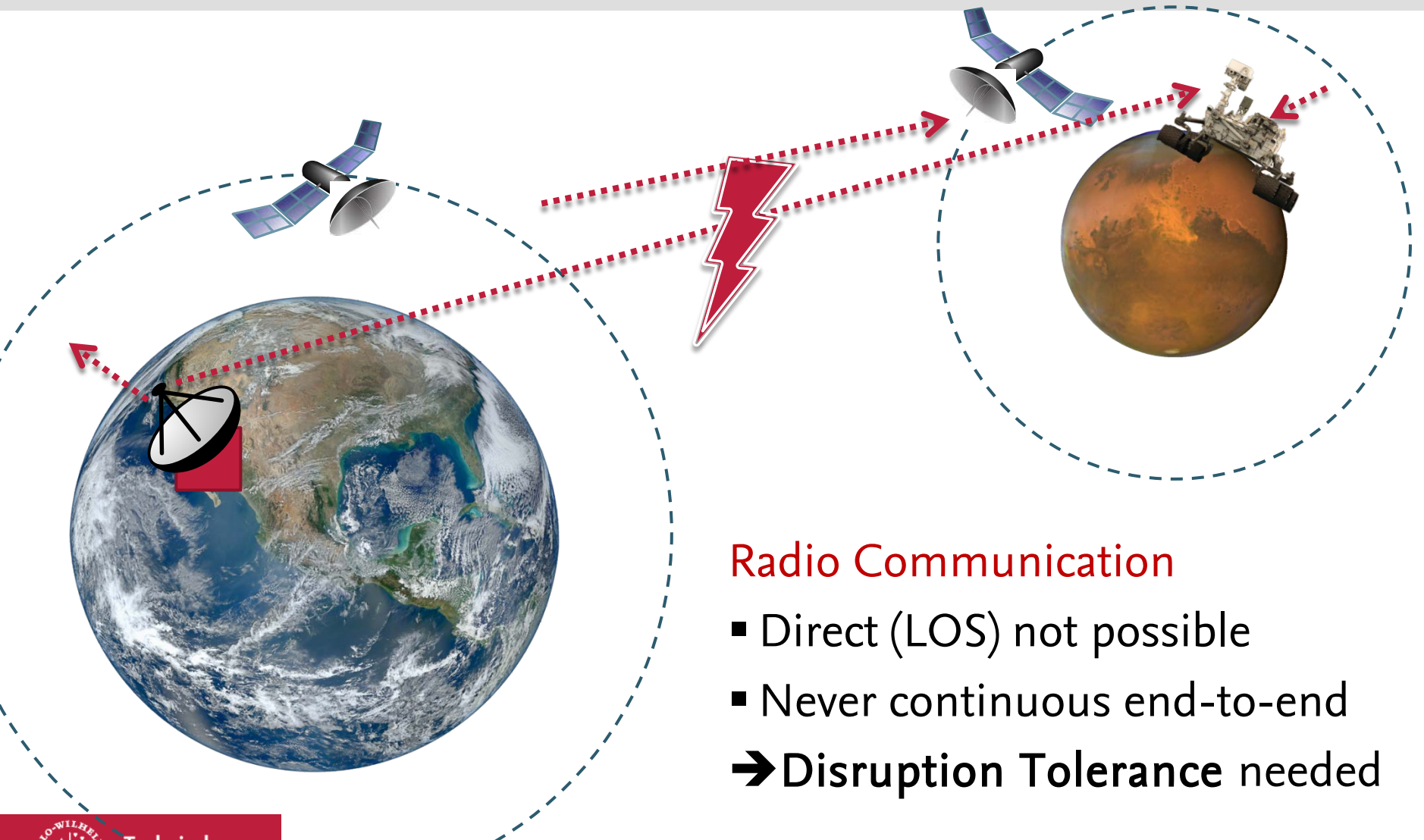
# DTNs\* in Healthcare Applications

Felix Büsching, Lars Wolf

\* DTNs = Delay/Disruption Tolerant Networks (Unterbrechungstolerante Netzwerke)



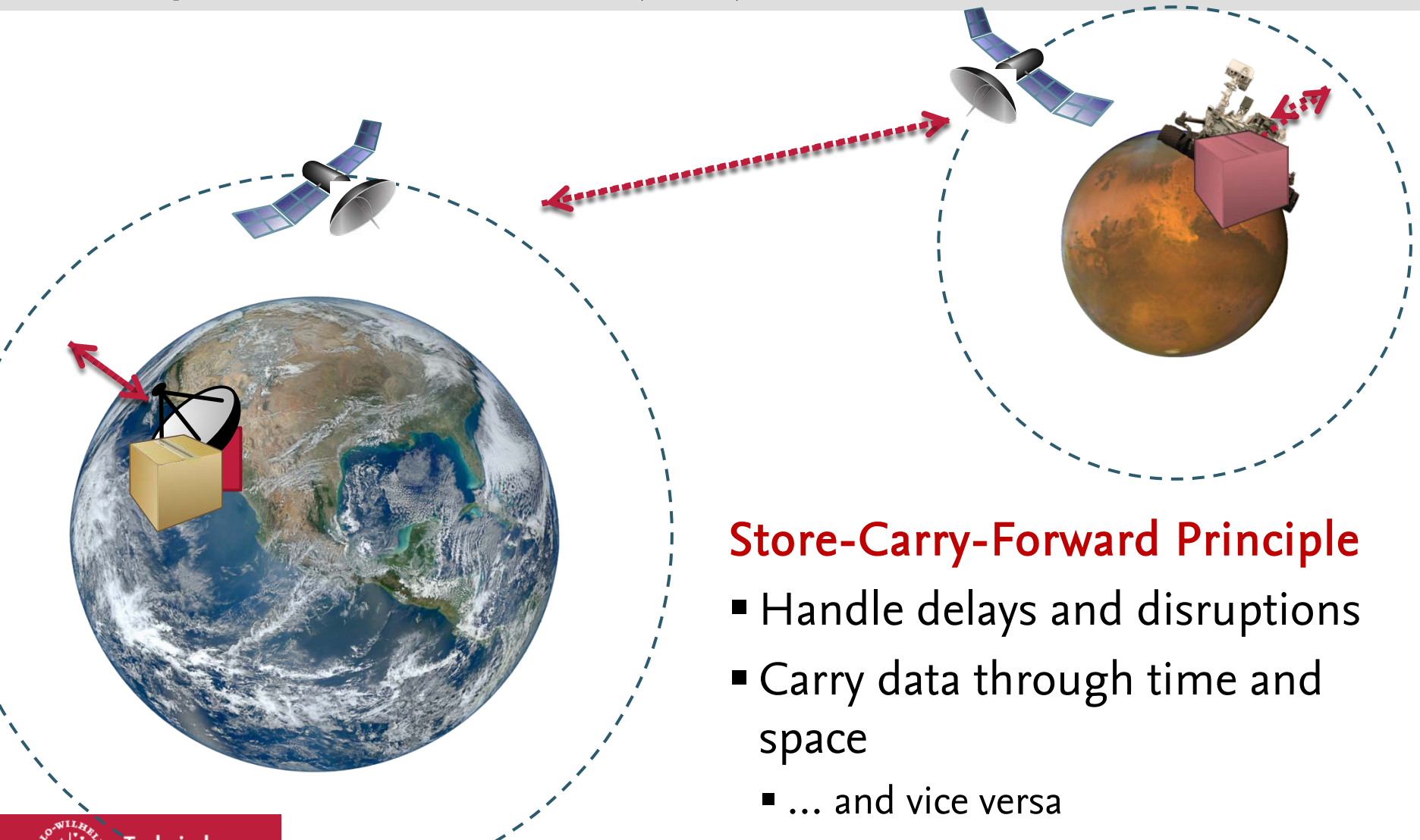
# Interstellar Communication



## Radio Communication

- Direct (LOS) not possible
- Never continuous end-to-end
- ➔ **Disruption Tolerance** needed

# Disruption Tolerant Networks (DTN)



## Store-Carry-Forward Principle

- Handle delays and disruptions
- Carry data through time and space
  - ... and vice versa



# Summary: Interstellar Communication – e.g. Mars Rover “Curiosity”

## Aim

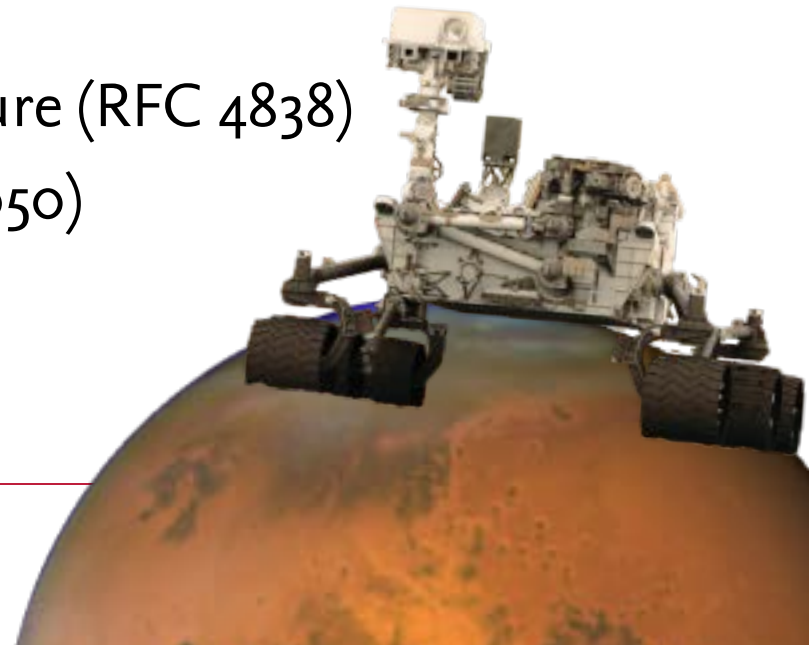
- Collect data, transfer it to earth

## Challenges

- Harsh environment
- Huge delays
- No continuous end-to-end connection

## Solutions: Store – Carry – Forward

- Delay-Tolerant Networking Architecture (RFC 4838)
- Bundle Protocol Specification (RFC 5050)



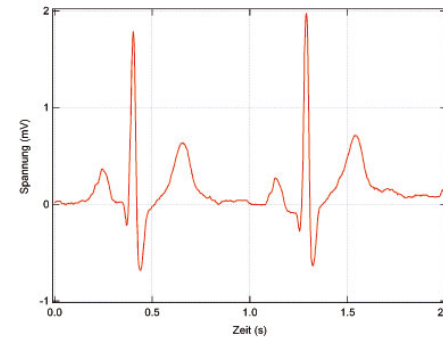
# DTNs in Healthcare Applications

- What is a DTN?
- How do DTNs work?
- **Data Acquisition and Transmission in Long Term Monitoring**
- Sensors and Data Rates
- Opportunity for DTNs?!

# Monitoring Systems in Healthcare and AAL

## Sensors for vital parameters

- ECG
- Blood pressure
- Acceleration
- Temperature, Air Pressure



## Long term monitoring – today

- Data is either
  - Stored on memory card or
  - Transmitted wirelessly to base station



# Drawbacks of Local Storage and Wireless Transmission

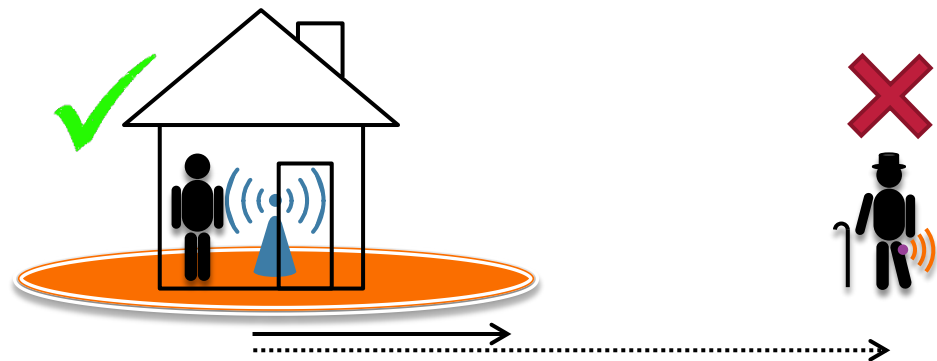
## Local Storage (Body Device)

- Robust, but
  - Limited capacity
  - Interaction required (exchange cards)
  - No remote configuration possible



## Constant Wireless Transmission to Sink

- Comfortable
  - Data available in “realtime”
  - Remote configuration, but
- Unstable links
- Data loss



# Summary: Wireless Monitoring in Health Care

## Aim

- Collect data, ... , transfer it somehow to physician

## Challenges

- Harsh environment (elderly)
- Huge delays
- Often disrupted connection

## Solutions

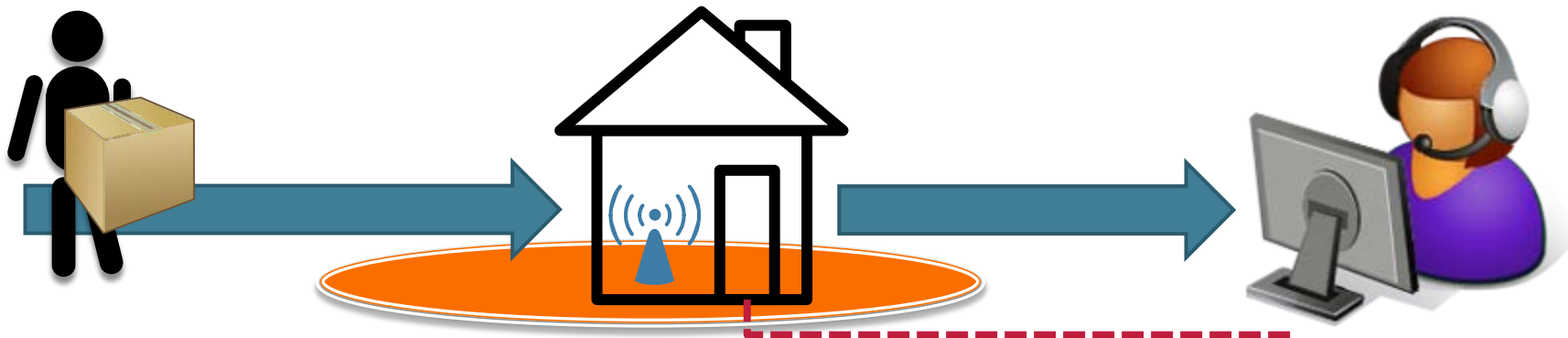
- Look up!



# Opportunity for DTN techniques

## Adopt “Store – Carry – Forward” Principle

- Store – while “on the road”
- Carry – data home
- Forward – to base station at home



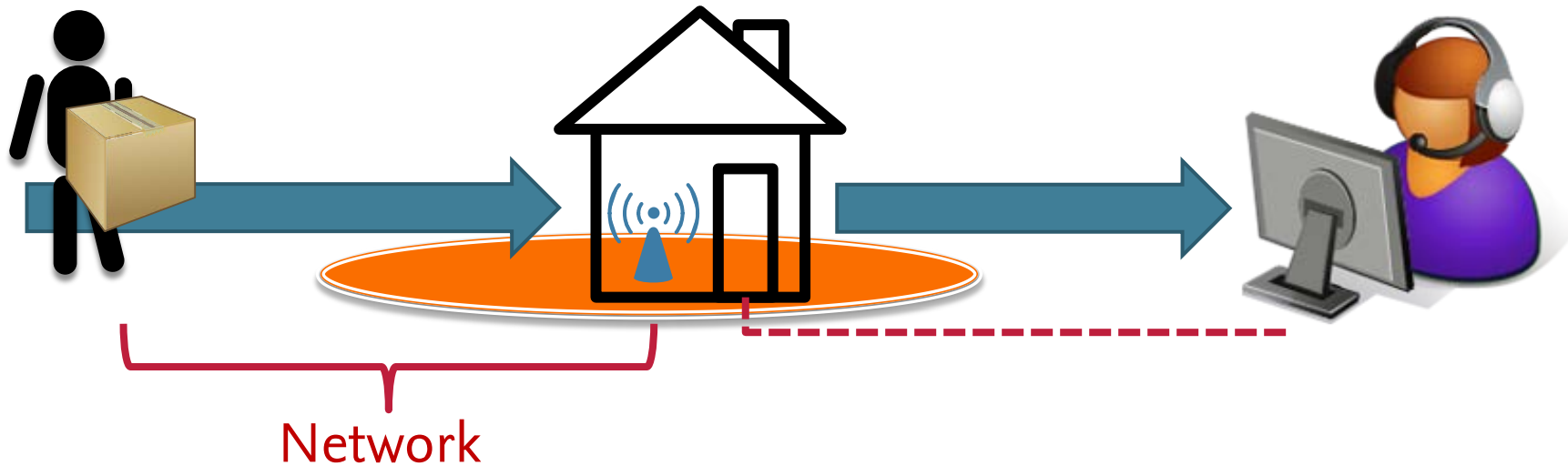
## Implicit Synchronization

- No data get's lost
- Seamless handover from “online” to “offline”

### 3 Limiting Factors for DTN Usage

#### Person

- Generator data rate,  $D_{gen}$
- Stored data capacity,  $S_{fill}$



- Transmission throughput, goodput,  $D_{good}$

$$\rightarrow D_{gen} < D_{good}$$

# Generated Data: Expected Data Rates

## Typical Sensors

Sensor	$D_{\min}$	$D_{\max}$	$D_{\text{typ}}$	Configuration f. $D_{\text{typ}}$
Accelerometer	3 Bit/s	124 800 Bit/s	1 500 Bit/s	10 Bit, 50 Hz, 3 axis
Gyroscope	4 800 Bit/s	38 400 Bit/s	9 600 Bit/s	16 Bit, 200 Hz, 3 axis
Air Pressure + Temp.	35 Bit/s	4 392 Bit/s	70 Bit/s	19 Bit + 16 Bit, 2 Hz
Pulse	8 Bit/s	32 Bit/s	16 Bit/s	8 Bit, 2 Hz
EKG	800 Bit/s	96 000 Bit/s	8 400 Bit/s	14 Bit, 200 Hz, 3 Channel



- INGA Wireless Sensor Node
  - Designed for human activity monitoring
  - IEEE 802.15.4 radio interface
  - Micro-SD card slot
  - 50 kBit/s DTN application layer throughput

# Benefit: Implicit Synchronization

Storage fills when disruption occurs

$$\blacksquare S_{fill} = t_{disrupt} \cdot D_{gen}$$

Synchronization time depends on fill level and data rates

$$\blacksquare t_{sync} = \frac{S_{fill}}{D_{good} - D_{gen}}$$

## Assumptions

- Accelerometer
  - 3 axis, 50 Hz, 10 Bit
  - → 1500 Bit/s
- IEEE802.15.4 radio
  - DTN implementation on INGA
  - → 50 KBit/s DTN goodput

$t_{disrupt}$	$t_{sync}$	$S_{fill}$
1 second	0.03 seconds	< 200 Byte
1 minute	1.86 seconds	< 12 KByte
1 hour	< 2 minutes	< 1 MByte
1 day	< 45 minutes	< 17 MByte
1 month	< 5.2 hours	< 500 MByte
1 year	< 11.5 days	< 6 GByte

# General Solution

## Special solution

- $S_{fill} = t_{disrupt} \cdot D_{gen}$

- $t_{sync} = \frac{S_{fill}}{D_{good} - D_{gen}}$

## Combine

- $t_{sync} = \frac{t_{disrupt} \cdot D_{gen}}{D_{good} - D_{gen}}$

## Substitute

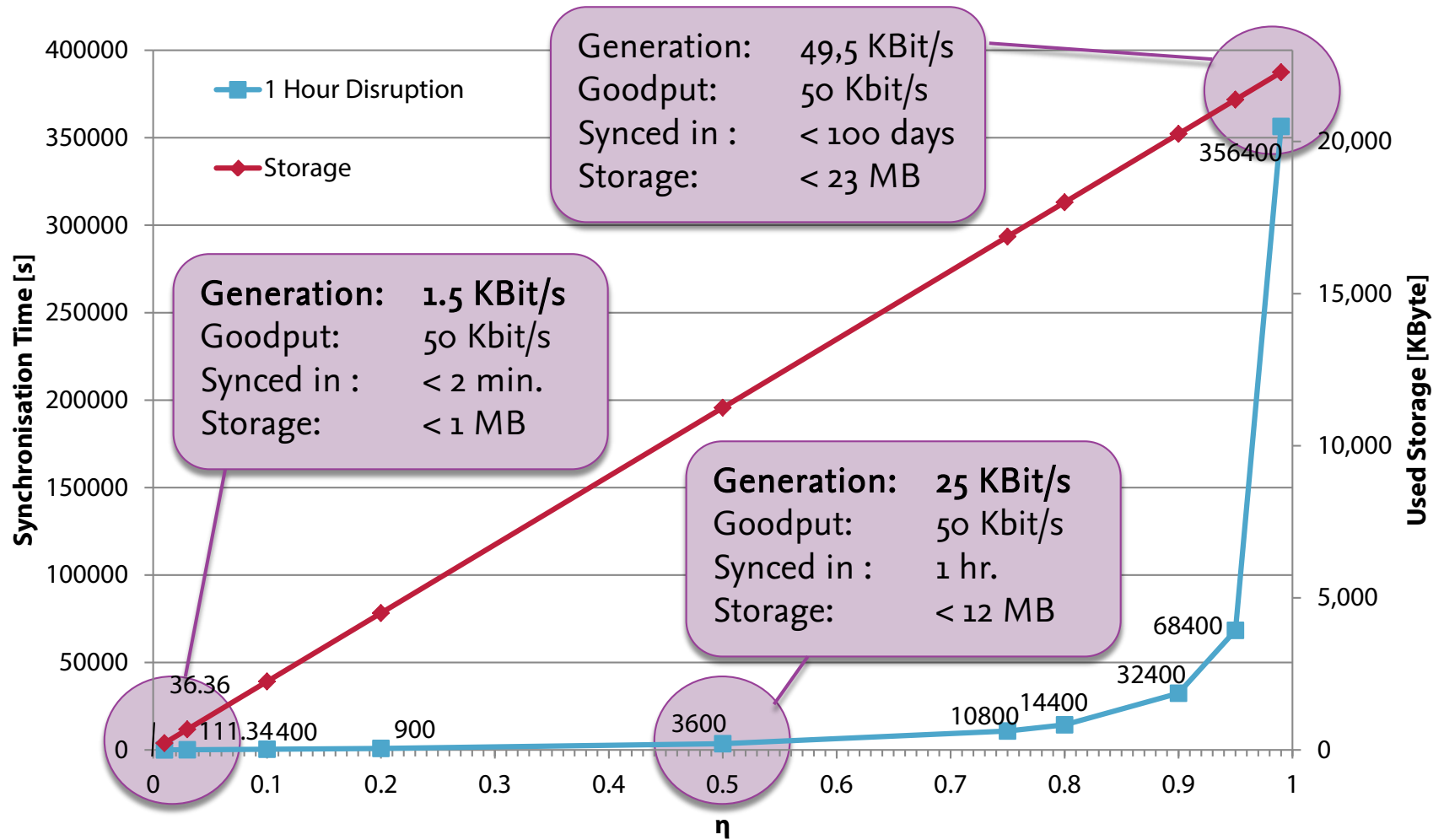
- $\eta = \frac{D_{gen}}{D_{good}}$

- $t_{sync} = \frac{\eta \cdot t_{disrupt}}{1 - \eta}$

## Synchronization time depends

- Duration of Disruption
- Ratio
  - Generated data
  - Throughput

# Synchronization after 1 Hour Disruption, different $\eta$





# Conclusion



## Similar requirements in space and healthcare

- Demand of robust and reliable communication
  - Handle delays and disruptions
- Use standards, wherever applicable
  - DTN & Bundle Protocol at least “RFC-Status”

## Use DTNs in long term monitoring applications!

- ... if throughput > generated data

## Thanks for your attention!

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# Disruption and Synchronization Time for Different $\eta \in \{0.01..0.99\}$

